

# Multiple ways to represent content

Auditory	Visual	Tactile /kinesthetic	Affective	Technology
Lecturing	Reading articles from books	Taking a field trip	Creating interest	Electronic whiteboard
Story telling	Watching video clips	Demonstrating for eg. Drawing, sculpting,	Role playing	Books on tape
Singing	Watching a play	Playing a game	Connecting to student interest areas	Video /DVD
Reading aloud	Using sign language	Using sign language/gestures	Connecting to real life	Podcasts
Story on audio	Present an Advance organizer	Using Braille	One to one presentation or tutorials	Online tutorials/youtube

# Multiple ways to engage students

Auditory	Visual	Tactile /kinesthetic	Affective	Technology
Listening to text read	Adding novelty to props	Using Manipulatives	Working in areas of student interest with some choice	Recording on mobiles or ipods
Debating/discussing	Posting goals Charting progress	Building a model	Working in cooperative groups	Word processing
Giving verbal prompts	Outlining steps to solving a problem	Using response cards	Using positive behaviour support	Charting data with spreadsheets
Talking through steps	Designing posters	Using a game format	Increasing self regulation	Creating a video
Using songs Story telling	Preparing charts/taking pictures	Building movement in the lessons/roleplay	Developing coping skills	Blogging /text messaging

# Multiple ways students can express themselves

Auditory	Visual	Tactile /kinesthetic	Affective	Technology
Oral report	Visual demo using chart, graph	Demonstration of experiment	Group presentation	A recorded tape
Speech/debate	Written report	Dance	Drama play production	Podcast
Story telling	Drawing /poster	Filling in a bubble sheet	Role play demonstration	PPT/ film
Interview	Portfolio Journal /diary	Puppet show	Product preparation	Webquest creation